



Assume that the character 35 has traversed the path 40 by exclusively landing on spots 41 having numerical values which increment and are posted as credits to the player's benefit, and then arrives at the terminus 46 of the first bonus round. In this event, the player then moves into the second bonus 50 shown in the center of figure 4. The display 2 is then [is] transformed into the figure 5 depiction of the second bonus 50. Figure 5 reflects the character 35 in a vehicle 37 moving down a road 39 and bypassing a plurality of establishments 52. Each establishment has a different identity along the road which correlates with depictions at the bottom edge of the display 2. Thus, the character 35 has an opportunity to stop at establishments such as the golden brush, the spiked collar, the shoe store, the bank, the motel, a dinner establishment, a butcher shop, chips lotto or top dog. The character 35 stops in front of the establishments which signifies another credit award. The character 35 may stop at one of the establishments as a function of the processor, or the stop may be controlled by the player pushing one of the buttons 52 on the screen. More than one stop may be permissible. The award, once posted, allows the player to reinitiate the game and upon receipt of further wagers, return to the figure 3 screen.

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